ARCHITECTURE 14/15
Washington University in St. Louis is an ideal environment for intellectual, creative, and personal growth. As an Architecture student, your course work in the major will prepare you to engage a dynamic cultural and environmental context through design. You will also have the opportunity to explore other academic areas across the University that will enrich your work.

The Sam Fox School of Design & Visual Arts is an interdisciplinary and diverse community of architects, artists, and designers dedicated to excellence in learning, creative activity, research, and exhibition. Our unique structure allows us to build on the strengths of each unit—Art, Architecture, and Museum—and to draw on the resources of the University to create new knowledge and address the social and environmental challenges of our time.

Section view of a project by Eric Zuckerman, BS ’14, minor in urban design, for a studio focused on the design of a community pool or spa.

Model by Sophie Donta, BS ’15, minor in urban design, for a studio focused on the design of an observatory on the Chain of Rocks Bridge over the Mississippi River.
“Architectural education changes your mind…and the world. Our program provides an in-depth design education built on a liberal arts foundation. Students leave the College of Architecture with the tools to design innovative and beautiful solutions to complex environmental problems.”

BRUCE LINDSEY, Dean, College of Architecture, Graduate School of Architecture & Urban Design

We strongly believe that a “learn-by-doing” methodology is one of the best ways to develop your skills as an architect. While our curriculum is centered around the design studio, architecture is interdisciplinary in nature, drawing from various bases of knowledge and requiring collaboration with other fields. You'll find our program valuable for both its broad-based nature and its architectural focus, where small groups of students and a faculty member work together on design projects. With multiple opportunities in the undergraduate curriculum to pursue study in other areas, our students develop abilities to think, communicate, and work across disciplinary lines.

COURSES WITH THE DEAN

One of the unique features of our curriculum is that you have the opportunity to learn directly from the dean of architecture at the beginning and end of your academic career. All Sam Fox School freshmen take Practices in Architecture + Art + Design. Taught by the leaders of the Sam Fox School, this course introduces you to subjects, theories, and methodologies that extend across the fields of architecture, art, design, landscape architecture, and urban studies.

Your senior year, you can undertake a capstone project under the guidance of the dean. This course allows you to pursue research specific to your interests; you might choose to pick up where a previous project left off, or investigate an unexplored area of inquiry. Along the way, you will participate in presentations and shared discussions with your peers, helping you to further refine and articulate your ideas.

Our final project the first semester was the design of a public art project for the St. Louis and the WashU communities. The project was for the new Brown School of Social Work building that is under construction. We were asked to investigate what social work is, what does it mean for St. Louis, what does it mean for WashU, and how does it affect the ways students from WashU interact with the city. The project allowed us to engage with the St. Louis community and think more on a real, physical level.”

MORITZ LEHNER BDes ’17, Vienna, Austria, & Ann Arbor, Michigan

“The Practices course is really cool. To meet with the deans in person and have them tell you about these socially aware and socially progressive projects that they’ve seen in both art and architecture has been really fun. They place great value in making sure we’re learning about what’s happening in the real world, which was a nice complement to some of the more abstract projects we worked on in studio.”
BACHELOR OF SCIENCE
BACHELOR OF DESIGN
Our four-year undergraduate degree programs lead to either a Bachelor of Science in Architecture or a Bachelor of Design in Architecture. Both programs prepare you to move on to a master’s degree, putting you on track for teaching and leadership positions in architecture and other related fields.

FRESHMAN YEAR
- Foundation studios in design
- Interdisciplinary drawing course for all Architecture and Art students
- Explorations of materials, media, geometry, and detailing
- Design of a small building
- Practices in Architecture + Art + Design
- Additional course work in the liberal arts
- Instruction in digital technologies begins in the freshman year and continues throughout the curriculum. We strongly recommend that all incoming freshmen acquire a computer and software to support their studies. For more information, visit samfoxschool.wustl.edu/undergraduate/computer.

SOPHOMORE YEAR
- Design studios focused on the relationship of architecture to the landscape and to the urban environment
- Interdisciplinary elective studies between art, architecture, and design
- Architectural history courses
- Additional course work in the liberal arts

JUNIOR YEAR
- Intensified design studios exploring building assemblies, structure, landscape, and sustainability
- Building systems course
- Architectural theory course
- Additional course work in the liberal arts

SENIOR YEAR
For Bachelor of Science in Architecture:
- Continue in-depth study of architecture through design studios
- Structures courses
- Architectural history and theory course work, with an emphasis on urban design issues
- Technology courses in environmental systems or landscape architecture
For Bachelor of Design in Architecture:
- Student-directed capstone project
- Ultimate flexibility to complete a second major or additional minor, or to explore other areas of interest
- Option to take additional architecture course work, including your choice of studios and theory classes

BACHELOR OF SCIENCE IN ARCHITECTURE
BACHELOR OF DESIGN IN ARCHITECTURE
DEGREE PROFILE
122 units
122 units

Academic Requirements* 48 units 48 units
Writing 3 3
Calculus (Natural Sciences/Math) 3 3
Physics (Natural Sciences/Math) 3 3
Humanities 3 3
Social or Behavioral Sciences 3 3
Art History 6 6
Academic Electives 27 27
Architecture History Classes 6 units 6 units
Architectural History I or II 3 3
Core Studies in 20th-Century Architecture 3 3
Foundation Courses 11 units 11 units
Drawing I 3 3
Practices I & II 2 2
Sam Fox School Commons or Architecture/Art/Design Electives 6 6
Major Required Courses 57 units 36 units
Architectural Design Level 100 6 3
Architectural Design Level 200 9 6
Architectural Design Level 300 12 3
Architectural Design Level 400 12 3
Building Systems I 3 3
Structures I & II 6 6
Environmental Systems 3 3
History/Theory or Urban Issues Electives 3 3
Electives 21 3

*Must be taken in Arts & Sciences

Drawing by Jordan Rapp, BA ’14, for a studio focused on design strategies for improved connectivity between downtown St. Louis and the Mississippi River.
Architectural History Minor
Open to all students at Washington University, the Architectural History minor explores the broader cultural context of the discipline of architecture. Through 18 units of course work, students learn about historical and contemporary issues in architecture around the world. Possible electives include Concepts and Principles of Architecture, History of Landscape Architecture, and Rethinking Renaissance Visual Culture (part of the Florence summer program).

Landscape Architecture Minor
The study of landscape architecture is essential to understanding natural and built systems. The Landscape Architecture minor is an 18-credit course of study that explores issues that are vital to architectural and urban design—such as vegetation strategies and water management—at the local and regional scales. Students take studio, history/theory, and natural systems courses, with landscape architecture electives in advanced technology, mapping, and social studies.

Urban Design Minor
As city populations increase, the need to build more sustainable environments makes an urban design education for architects more important than ever. The Urban Design minor is an 18-credit course of study that gives you more opportunities to develop your skills as an architect through direct involvement with the community, including a senior-level urban design studio. Additional theory-based course work focuses on urban design policy, sustainable development, and urban infrastructure.

INTERDISCIPLINARY STUDIES
All Sam Fox School undergraduates take interdisciplinary or elective courses to help them see their own field in relationship to other forms of visual making. Some of these courses include:
- Furniture Design
- Digital Fabrications
- Urban Books
- Metabolic City: Bodily and Environmental Wellness
- An Ecology of Art
- Digital Filmmaking: City Stories
- Data Visualization

You’ll also find opportunities to cross the boundaries of the University’s undergraduate divisions—Art, Arts & Sciences, Business, and Engineering & Applied Science—and collaborate with other students and faculty on creative and challenging projects. These experiences can energize your work, as well as lead to new pursuits and discoveries. With proper planning, you can pursue minors and second majors. Dual degrees are also possible, though they typically take five years to complete. Architecture majors may pursue minors in Architectural History, Landscape Architecture, and Urban Design.

"Architecture is not an island; there are social issues, environmental issues, all sorts of different facets to consider. It’s important to understand what our built environment implies and how it affects everything else in our world."  

MICHAEL SAVALA, BA ‘14 Architecture, Minor in Urban Design, Montgomery, Alabama

Perspective drawing by Anna Yoder, BS ‘12, minors in history and urban design, for an urban design/landscape architecture studio focused on the transformation of the forested, vacant Pruitt-Igoe site in St. Louis.
To prepare you for these challenges, the College of Architecture provides numerous opportunities to apply lessons learned in the classroom to real-life situations, both in the St. Louis area and beyond.

In recent studios, students have addressed infrastructure and connectivity issues along the Mississippi River; explored ways to utilize and transform parcels of vacant land in St. Louis; researched resilient water management strategies for New Orleans; developed multifunctional entertainment and recreational spaces in Monte Carlo, Monaco; and designed a West African Design Research Center in Mali.

You may also take courses in biomimicry—an emerging discipline that seeks sustainable design solutions by emulating nature—or in LEED (Leadership in Energy and Environmental Design), the industry standard for sustainable design. Service learning courses bring WUSTL students to local public elementary schools, where they design two- and three-dimensional hands-on problem-solving workshops about environmental issues.

COMMUNITY BUILDING, BUILDING COMMUNITY
In Community Building, Building Community, students examine the intersection of the built environment and the social fabric of communities in order to more fully understand the role of architecture in a neighborhood, a city, and a community. Walking tours of different St. Louis neighborhoods, interviews with area residents, and visits with local community leaders help you to develop an urban design proposal that responds to the particular needs of a designated neighborhood.

CITYSTUDIOSTL
CityStudioSTL supports a series of community engagement and outreach projects in St. Louis. Offered in partnership with the University’s Skandalaris Center for Entrepreneurial Studies, the program allows students to conceive, plan, design, and ultimately construct publicly minded projects, working closely with local groups and residents.

“The Sam Fox School has a strong commitment to the surrounding community,” says CARRICK REDDIN, BDes ’16. “Through neighborhood development work and service learning course work, students have the opportunity to make positive change as undergraduates. There are some highly recommended courses taught by outstanding faculty that allow you to experience St. Louis in immersive and engaging ways.”

Reddin, who is pursuing a second major in international and area studies/development, gained additional experience with community development during a summer internship with Beyond Housing. Through the Gephardt Institute for Public Service’s Civic Scholars program, he will take courses related to civic leadership, work with mentors in the field, and receive a $5,000 grant to complete a civic project. To learn more about his experiences, check out his blog: wustladmissionscarrick.wordpress.com.
Innovation is at the heart of both teaching and practice for associate professors of architecture Sung Ho Kim and Heather Woofter. From digital fabrication courses to studios focused on the relationship between climate, geometry, and site, they challenge students to expand their thinking while learning valuable technical skills. For instance, for an architectural representation studio led by Kim, students researched principles of physics and materials to conceive of experimental flying machines, which they designed using computer modeling software. More than 60 students and alumni have put these classroom lessons to use as members of the design team at Axi:Ome, Kim and Woofter’s firm, which engages in architectural research as well as the realization of built works, including the UMSL at Grand Center building.

The College of Architecture provides an intimate environment for learning. With approximately 60 students in the freshman class, you quickly get to know your classmates. Studio class sizes are typically 15 or fewer students to one professor throughout your undergraduate program. That allows you to interact more closely with our nationally and internationally distinguished faculty—all researchers and practitioners actively contributing to the growth of the profession. Their work covers a wide range of topics—ecological and environmental issues facing the Mississippi River, eco-urbanism strategies for local communities, modernity and post-World War II architecture and urbanism, industrial design, community engagement, digital fabrication, building systems—and highlights the innumerable paths you can pursue with an architecture degree.

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As an architecture student at WUSTL, you won’t have to travel far to visit a world-class art museum. In fact, the Mildred Lane Kemper Art Museum is located right across the plaza from your studio spaces, and plays an integral role within the Sam Fox School. With over 5,000 objects, it is one of the finest university collections in the U.S. with strengths in 19th-, 20th-, and 21st-century European and American paintings, sculptures, prints, installations, and photographs.

The Museum offers free membership to all WUSTL students, giving you access to special exhibition previews and events. You can also play an active role in planning special student events through the Kemper Student Council. The student organization hosts an annual Vault Party—a one-night-only showcase of rarely seen works from the permanent collection—and Kemper Kabaret, a student-run variety show.

The Museum’s exhibition program focuses on both contemporary and historical forms of art, architecture, and design and the unique points of intersection between these areas. Most recently, assistant professor of architecture Seng Kuan curated On the Thresholds of Space-Making, the first U.S. museum exhibition to feature Shinohara Kazuo, one of Japan’s most influential architects of the postwar generation.

Your faculty will help you discover your own truths and, through enlightened thinking and teaching, ensure you are prepared to adapt to the changing demands of your chosen profession.
Your experiences at Washington University extend well beyond the studio. Within the Sam Fox School, you can participate in activities that shape the character of the College of Architecture by serving on the Architecture School Council, which represents students to the faculty and staff. You can write about topics such as urban agriculture and vacancy for ISSUES Magazine, join the material reuse and research initiative Material Monster, or be a teaching assistant for the Alberti Program, an architecture workshop for grade-school students. You may also participate in student chapters of national organizations such as the American Institute of Architects, American Society of Landscape Architects, National Organization of Minority Architects, and Alpha Rho Chi, a social, professional, co-ed fraternity for architecture and the allied arts.

PUBLIC LECTURE SERIES
Each semester, the School hosts weekly lectures by nationally and internationally recognized artists, architects, landscape architects, urban designers, historians, and critics. These events are extensions of studio and classroom learning, and bring to the campus new ideas in practice, theory, and technology in art, architecture, and design. Recent speakers have included Thom Mayne, Wang Shu, and Rafael Moneo—all winners of the Pritzker Architecture Prize, generally considered the profession’s highest honor.

In addition to their lecture, invited speakers often interact with students during studio visits, workshops, and informal gatherings. For instance, acclaimed architect Daniel Libeskind discussed the role of drawing in the profession and shared examples of his work during an exclusive session with architecture students.

“I was drawn to the unique studio culture at WashU. While touring campus as part of my college search, I felt the openness, generosity, and general friendliness of the students and faculty. Right away, I could tell this atmosphere would allow me to freely explore the challenges and rewards of being an architecture student.”

ARIA GRIFFIN, BDes ’17, Pasadena, California

GET INVOLVED

STUDY ABROAD

“WE BELIEVE THAT THE OPPORTUNITY TO STUDY ABROAD IS ESSENTIAL TO YOUR EDUCATION, SO WE ENCOURAGE YOU TO EXPERIENCE THE WORLD.”

FLORENCE SEMESTER PROGRAM
You can spend a semester of your junior year studying in Florence, Italy—a city key to the field of architecture. The program offers a full curriculum—design studio, Italian art history, and the history of Florence—equivalent to the junior spring semester at Washington University.

FLORENCE SUMMER PROGRAM
Another option available to all students is to spend eight weeks of your summer in Florence. The program provides an interdisciplinary learning environment for exploring the relationships between historical and contemporary modes of representation, communication, and construction. In addition to taking an art history course, you can choose among multiple studios, including an architecture studio that focuses on a series of site-specific projects.

SUMMER TRAVEL DRAWING PROGRAM
Rising juniors and seniors in both Architecture and Art may participate in the Summer Travel Drawing Program. During this three-week, three-credit course of study, you visit significant cities in either Latin America or Europe as part of a directed curriculum of urban and building analysis and appreciation. Offered biannually, the program emphasizes the development of hand drawing as a fundamental skill. You can also access the broad range of study abroad opportunities offered through other Washington University programs.

“What I really enjoyed about the Florence program was the complete experience that it offered,” says ALLISON BERNETT, BA ’14 with a second major in biology, who is pictured at right drawing on the train in Italy. “We didn’t create architecture projects in isolation; we studied the history of Renaissance art and architecture through walking tours, went on sketching excursions throughout the city, learned new techniques like book binding, and took trips to places like the island of Elba, Venice, and Siena. All of these experiences allowed me to enrich my architecture projects with new techniques, ideas, and understanding.”
GRADUATE SCHOOL

After graduation, a number of students choose to enter graduate school to pursue their master’s degree in architecture, which is required for licensure in the field. The Graduate School of Architecture & Urban Design in the Sam Fox School offers a challenging and stimulating accredited professional Master of Architecture degree program that is ranked in the top eleven nationally by the journal DesignIntelligence. In addition, the graduate school offers a Master of Urban Design degree program, the second-oldest of its type in the country, and a Master of Landscape Architecture degree program. Graduates from the College of Architecture are also regularly accepted into other top-ranked graduate architecture schools across the country.

INTERNSHIPS + JOBS

The College of Architecture has a dedicated Career Services office devoted to the postgraduate needs and interests of architecture students. Our career advisers will guide you through specialized programs, help you structure your career search, and give you the tools you need to reach the best prospects for internships, residencies, fellowships, graduate schools, jobs, or other professional placements.

Career Fairs
In addition to the University-wide Career Fair, the College of Architecture hosts an internship and job fair specifically geared toward the fields of architecture and design. At this annual event, students and recent alumni have the opportunity to meet with top firms, as well as professional and trade organizations, network with employers, and have their portfolios reviewed by professionals in the field.

Road Shows
Road Shows provide a rare behind-the-scenes look inside top firms, agencies, and other organizations across the country. Recent Architecture Road Shows have been held in Chicago, New York, San Francisco, and Seattle. In addition to meeting with several organizations in each city, students tour major architecture projects and network with area alumni working in the field. In addition, Career Services organizes visits to well-known firms in the St. Louis area each semester.

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AFTER GRADUATION

From founding HOK—one of the largest architectural firms in the world—to teaching at top colleges and universities to playing key roles on the Hurricane Sandy Rebuilding Task Force, our graduates are making a tremendous impact in a diverse range of fields. While some pursue careers as practicing architects, others work in related disciplines such as furniture design, digital design, landscape architecture, urban design, and construction management. Still others focus on scholarly research or entrepreneurial projects.

Our alumni work throughout the United States and around the world, and are eager to hire graduates from the University. A selection of recent internship and job placements is listed at right.

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INTERNSHIPS & JOBS

Architecture for Humanity
Arkansas Historic Preservation Program
Beyer Blinder Belle
Bond Architects
Callison
Christner, Inc.
City of Cleveland
City of St. Louis
Cunningham | Quill Architects
Diller Scofidio + Renfro
EYP Architecture & Engineering
Gensler
Hastings+Chivetta
HOK
Mackey Mitchell Architects
McCormack Baron Salazar
New York State Homes and Community Renewal Agency
Olafur Eliasson Studio (Berlin)
Paul Lukez Architecture
Perkins+Will
PGAV
PURE Design (Shanghai)
RTA Office (Shanghai)
SCDA Architects (Singapore)
ShoP Architects
Snohetta
SOM
SPACE Architecture + Design
St. Louis ArtWorks
Smithsonian Institution
Stantec – Landscape Architecture
State Farm – Design Division
Trivers Associates
Urban Planning and Design Institute of Shenzhen (China)
Waggonner & Ball Architects
ZGF Architects

BETTY LIU, BA ’13, Fremont, California; internships with PURE Design (Shanghai) and SPACE Architecture + Design (St. Louis)

“I have had a range of different duties on my internships, from producing renderings and technical drawings, to making models, to researching sustainable design and local building materials. I also saw a project from concept to construction. Through my internships, I discovered that I really enjoy talking to clients and interacting with people. I’m continuing to explore options that will allow me to listen to people’s needs and then find solutions for them.”
Scholarships and Financial Assistance

1. No-loan assistance packages for families with low incomes
2. Financial assistance awards that range up to the full cost
3. Merit-based scholarship programs
4. Need-based scholarships and other financial assistance
5. Free and easy financial assistance application
6. Individualized attention with your own financial assistance counselor
7. A commitment to helping you throughout your undergraduate years

Let’s start the conversation early—we want to help.

International Students

For financial assistance information, see Financial Assistance for International Students at admissions.wustl.edu or call 800.638.0700 (within the USA) or 314.935.6000.

Academic scholarships offered by the University, regardless of financial circumstances, include:

James W. Fitzgibbon Scholarship
Each year, up to one full-tuition scholarship plus a $1,000 stipend and five partial scholarships are awarded to first-year College of Architecture students who demonstrate outstanding academic performance and promise in the field of architecture. The scholarships are renewable for each year of undergraduate study, assuming the student maintains a satisfactory academic record. Architecture applicants who wish to be considered for the Fitzgibbon Scholarship are required to submit a digital portfolio.

Entrepreneurial Scholars Program
Architecture applicants with an entrepreneurial spirit and vision may apply for the Entrepreneurial Scholars Program, a renewable annual scholarship of $3,000.

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MORE INFORMATION ON FINANCIAL ASSISTANCE AND SCHOLARSHIPS

High school seniors on our mailing list receive our Scholarships brochure, with full instructions and applications for Scholarships. More information on need-based financial assistance is also available at admissions.wustl.edu.

TO APPLY FOR TRANSFER ADMISSION

Transfer admission to Washington University is both selective and competitive. In any given year any academic division may have from zero to a small handful of slots available. With this small number of transfer spots open, we recommend the strongest candidates for admission present proof of a high school diploma or equivalent and proof of a high level of academic success at their current institution. Transfer applicants are required to submit transcripts reflecting all collegiate work undertaken. The applicant should submit the Common Application and Washington University’s brief supplemental questions at commonapp.org. Your application must be accompanied by a $75 nonrefundable application fee. Transfer students are required to submit a portfolio of design/art work completed at another college or university for review by the Architecture faculty.

Get answers to specific questions regarding admissions, financial assistance and scholarships, or transfer admission by contacting the Office of Undergraduate Admissions:

TOLL-FREE WITHIN THE USA 800.638.0700
LOCAL 314.935.6000
E-MAIL admissions@wustl.edu
ONLINE admissions.wustl.edu

It’s the best way to learn about Washington University. We’ll customize your visit to suit your personal interests. Tell us what you want to see, with whom you’d like to speak, and which classes you’d like to visit. Meet current Washington University students and faculty. Just go to visit.wustl.edu, e-mail visit@wustl.edu, or call 800.638.0700 or 314.935.6000—our visit coordinator will take care of everything.

Washington University encourages and gives full consideration to all applicants for admission, financial aid, and employment. The University does not discriminate in access to, or treatment or employment in, its programs and activities on the basis of race, color, age, religion, sex, sexual orientation, gender identity or expression, national origin, veteran status, disability, or genetic information. Inquiries about compliance should be addressed to the University’s Vice Chancellor for Human Resources, Washington University, Campus Box 1184, One Brookings Drive, St. Louis, MO 63130.